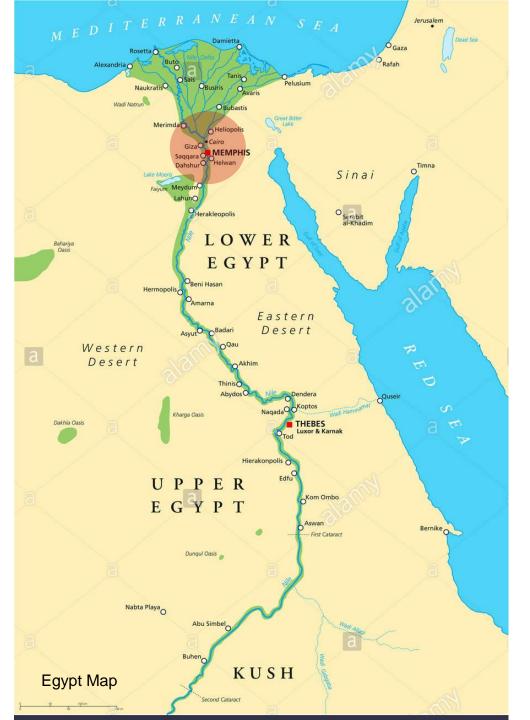
# Spatial complexity; identifying critical zones in the Egyptian underground reciprocal stations

22<sup>nd</sup> international conference on urban planning and regional development in the information society



## Everything in Cairo is faster than in other parts of Egypt Egypt the desert city

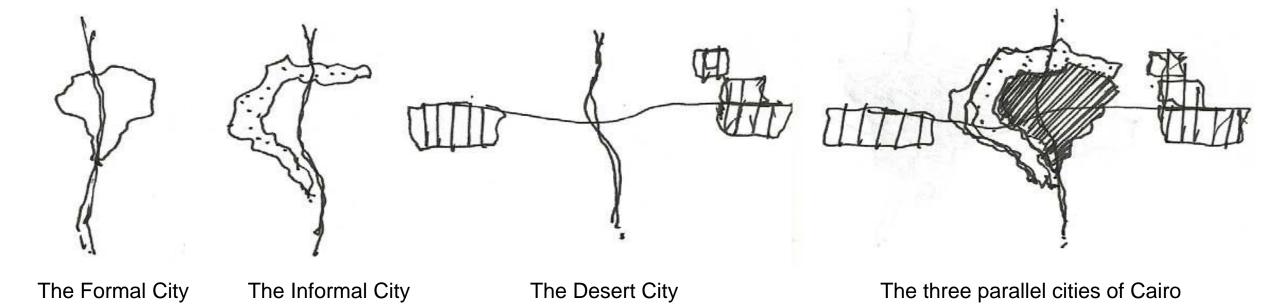
- Area of Egypt: 1.002.000 km2.
- Populated area: 78990 km2.
- in the rate of 7.8%.

According to the 2017 census, Egypt Population is approximately 93 million.

Cairo is the capital of Egypt: 528 km2. Population is 10 million.

## Cairo's desert development is the Greater Cairo

like all global-megacities, is entrenched in processes of globalization where flows of labor, capital and information are re-shaping its physical boundaries as well as the structure of the city. The city has quadrupled in size in the last 50 years.





#### **Greater Cairo as a population bomb**

Area of Greater Cairo represent 1.73% of Egypt Area

around a quarter of Egypt's inhabitants live in Greater Cairo, about 23 million, in addition to millions of commuters who came every day to work.

Greater Cairo map



## The capacity of Cairo's public transport infrastructure

In 1990 a study was conducted for the transportation future needs of the city, and estimated that:

there was a need for about 8.4 million journeys by public transport and 2.7 million journeys by other modes.

The actual public transport capacity is 4.9 million journeys/day, 3.5 million short of the actual requirement.

This has led to a 50% increase in the number of taxis with subsequent increases in traffic congestion.

#### The subway is the efficient solution

The capacity of Cairo's public transport infrastructure will increase from **20,000 60,000**.

finding way is so easy & Route is so clear in addition to the existence of signage system







Perspective of Designers & Operational team

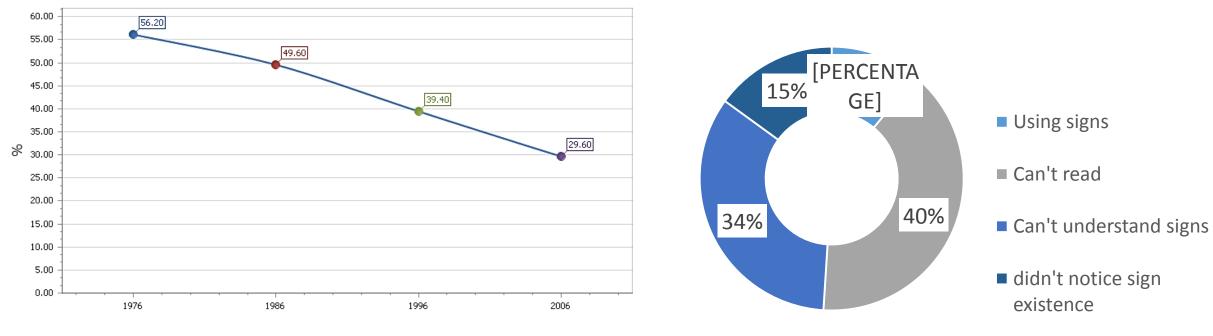
**Users Perspective** 

Who should we believe?

## Does the signage system useful?

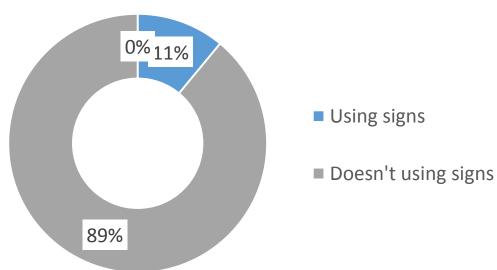
According to the Egyptian context that witnesses a high degree of illiteracy.

the presence of signage is not enough.



illiteracy of the Egyptian inhabitants is estimated at 20.9%.





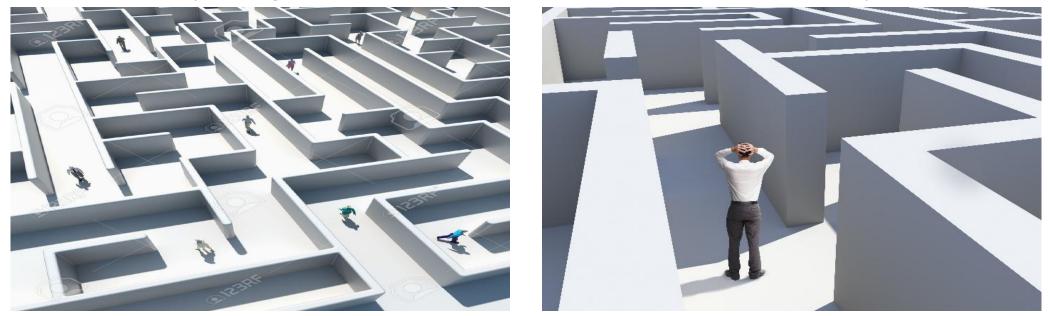
## Does the route clear?

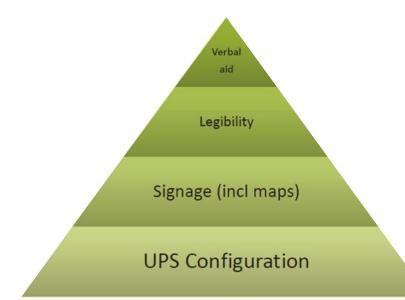
11% Using signs, but the other 89% depends on luck or asking others users untill they could gain their own experience.

There is a gap to be bridged between the design process and architectural design disciplines, Architects have difficulty with perceiving the outcomes of a design in terms of the spatial configuration and user cognition.

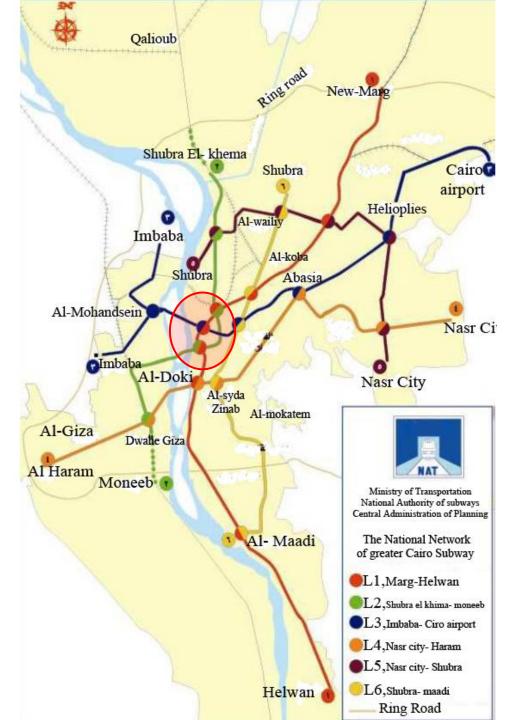
## wayfinding and wayfinder

Wayfinding is an interaction between the environment and wayfinder





According to studies, the spatial configuration is the most important factor. Which mainly controlling pedestrian movements, to its ability to deal with different culture, level of cognition and literacy.



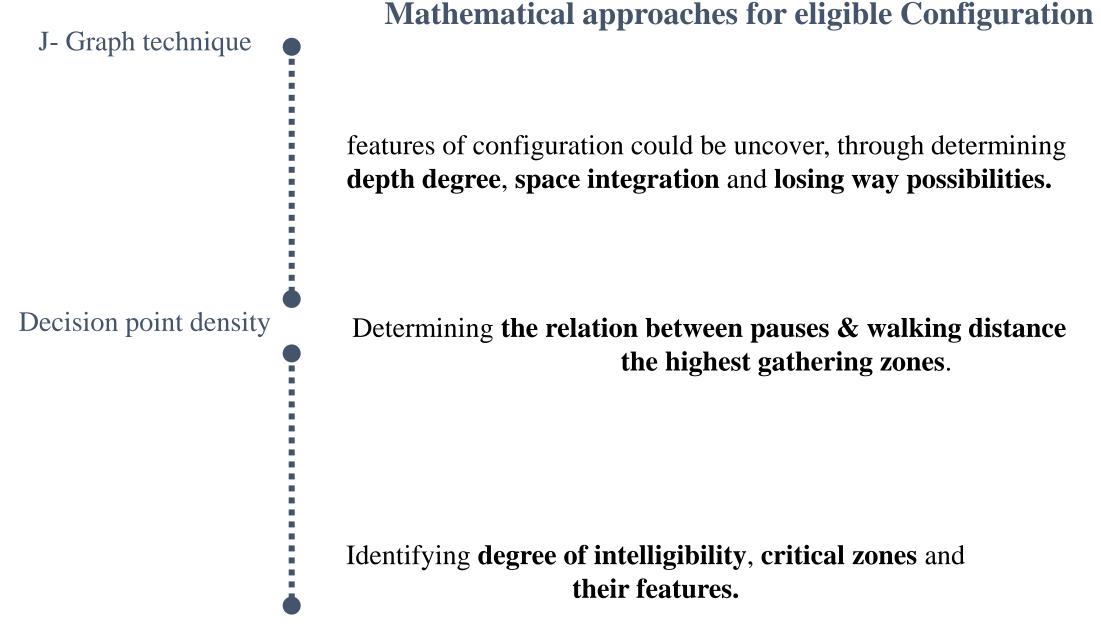
## **The Egyptian Receiprocal Stations**

Foucsing on the egyptian subway, we have 3 lines with 5 million daily users, the three lines intersected in 3 reciprocal stations.

The 3 are located underground at downtown to target the most crowded contexts of greater Cairo.

Attaba station combines lines 2&3, Ramsis and Tahrir stations combines lines 1&2.

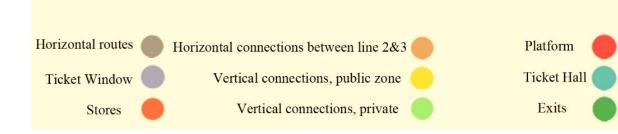
Cairo's future development include 3 more lines, number of reciprocal stations will upgrade to 14.

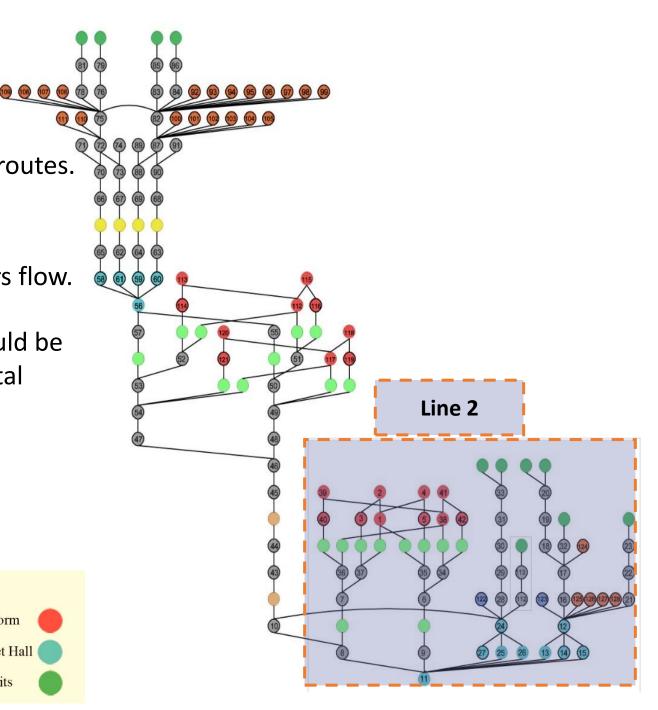


Space syntax technique

## Attaba station

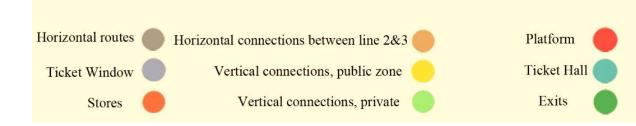
- The Structure like a tree, with many possible routes.
- Long routes, as an indicator for deepth, but according to its mandatory, it supporting users flow.
- The station has high symetrical degree, so could be divided to 4 similar sets, which enhance mental map representation.

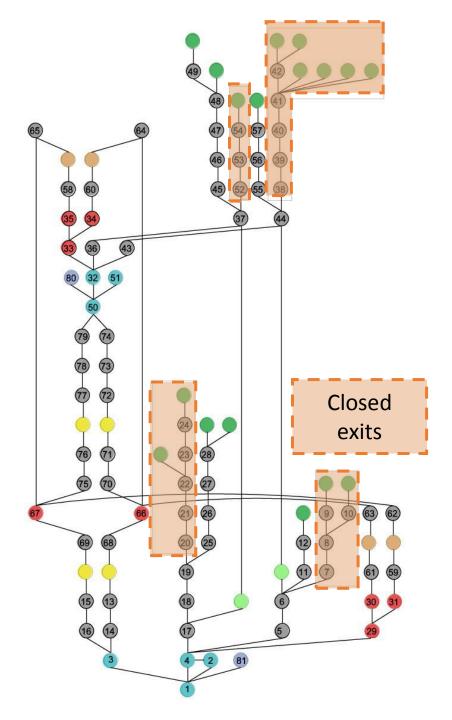




## **Tahrir station**

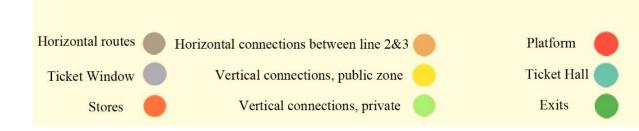
- The Structure combines tree and ring type.
- Low symmetrical degre, but colsed exists had converted movement to madonatry one

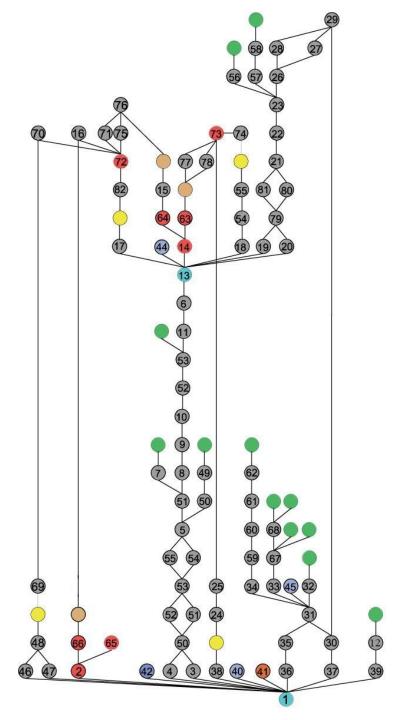




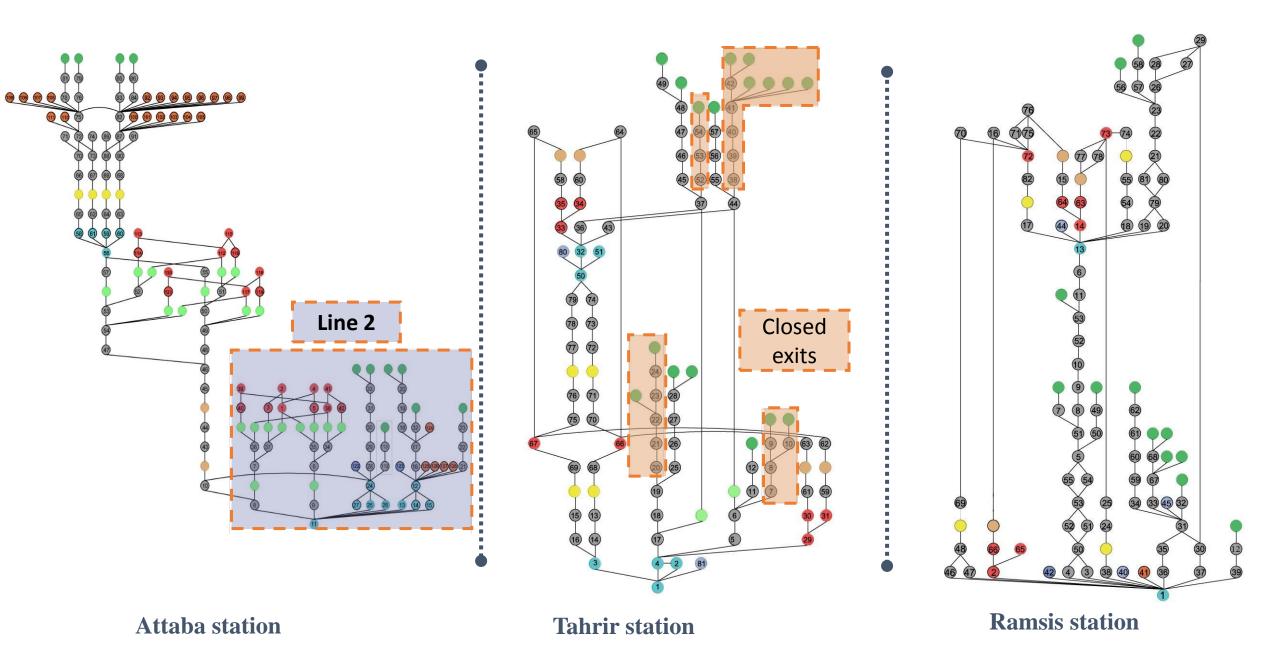
## **Ramsis station**

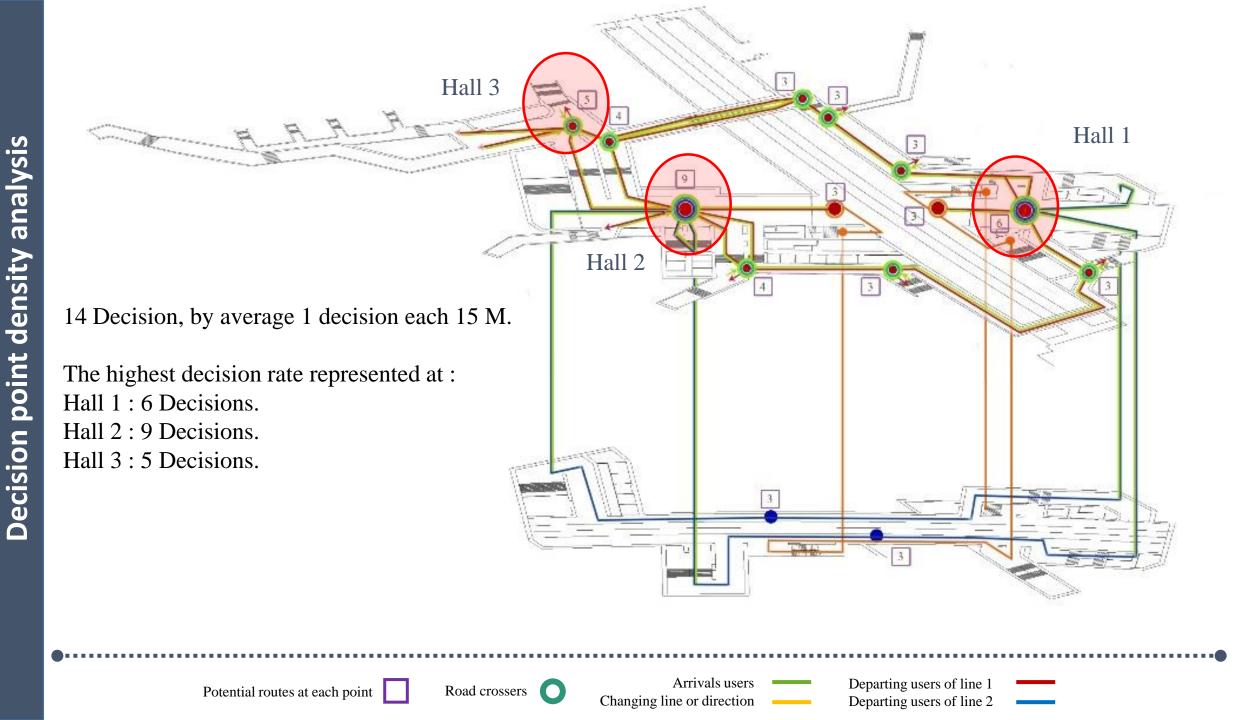
- The Structure combines tree and ring type.
- Low similarity degree, leds to difficulities in mental map representation.
- Long routes with many decision points.



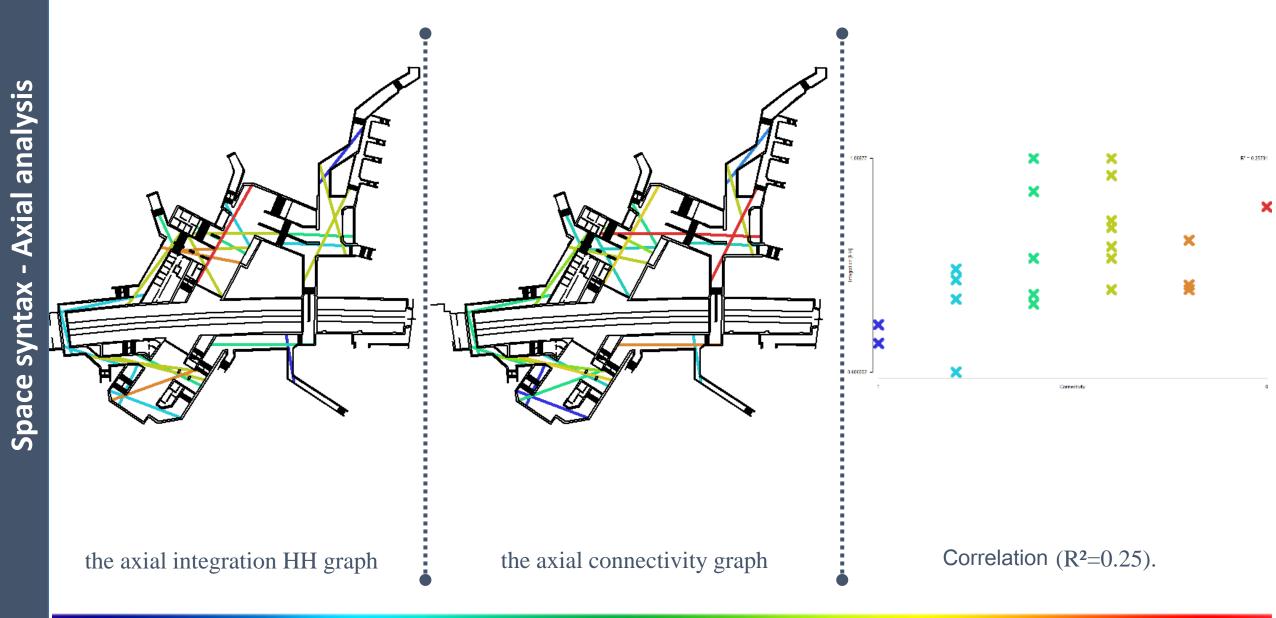


#### Ramsis station count as the most complex case





## **Intelligibility degree**



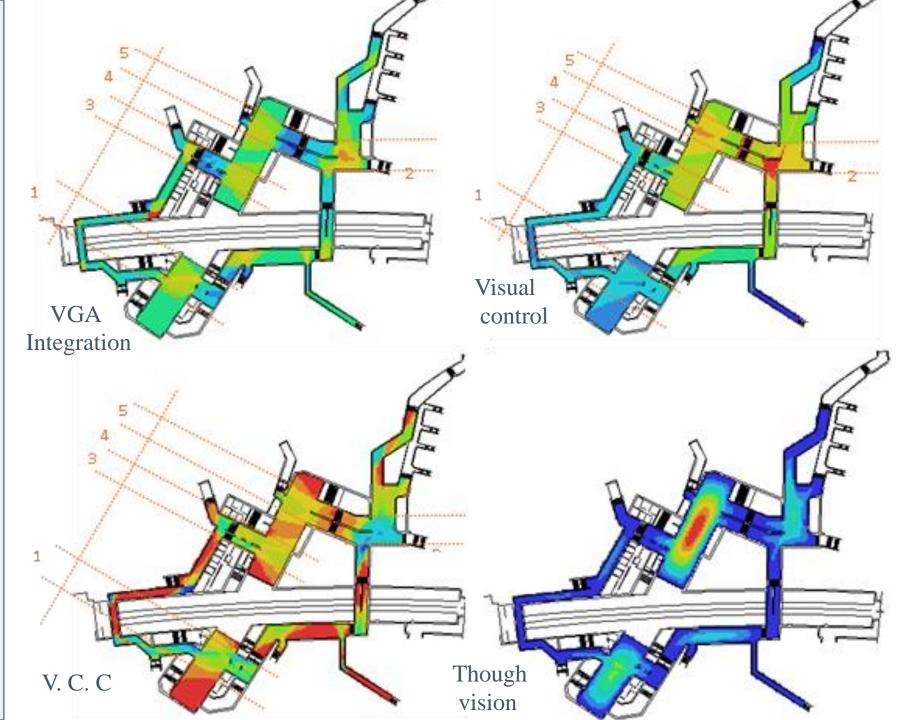
The VGA analysis give us the mean visible area in every position of the spatial system four patterns conclude :

VGA integration: where users pause to evaluate their navigation.

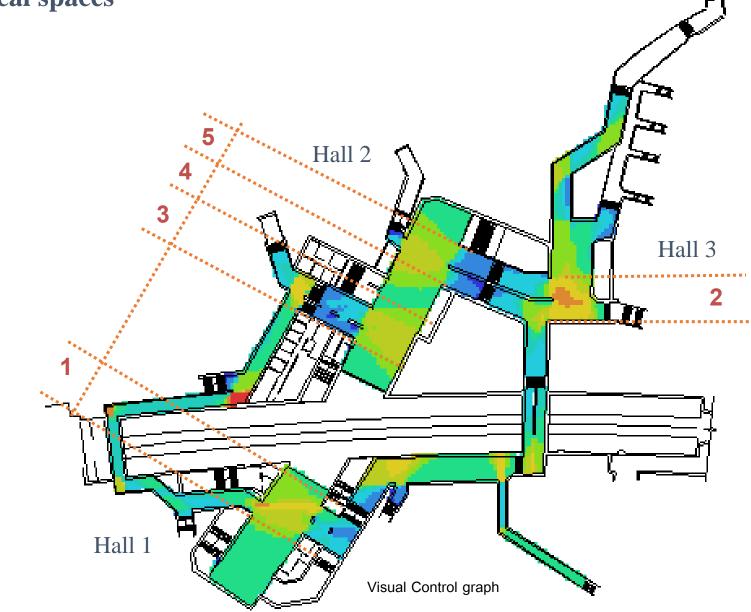
visual control: where users pause to make route decision.

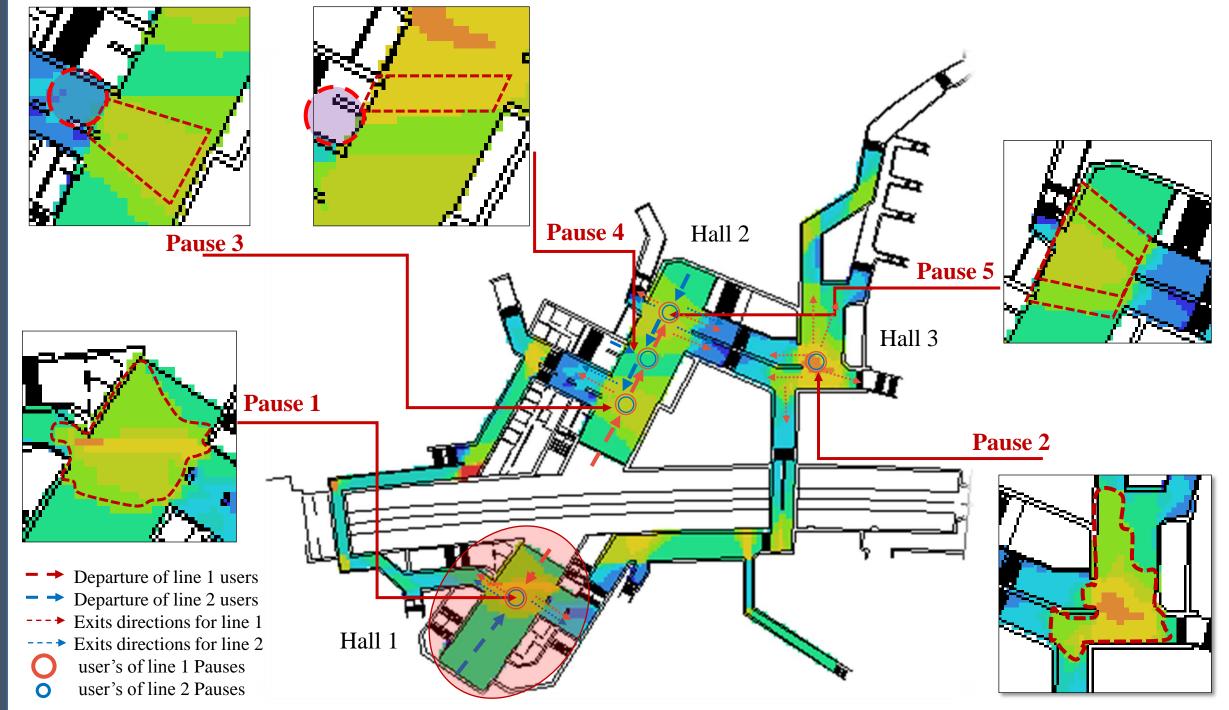
visual clustering coefficient: where users lose information when moveing.

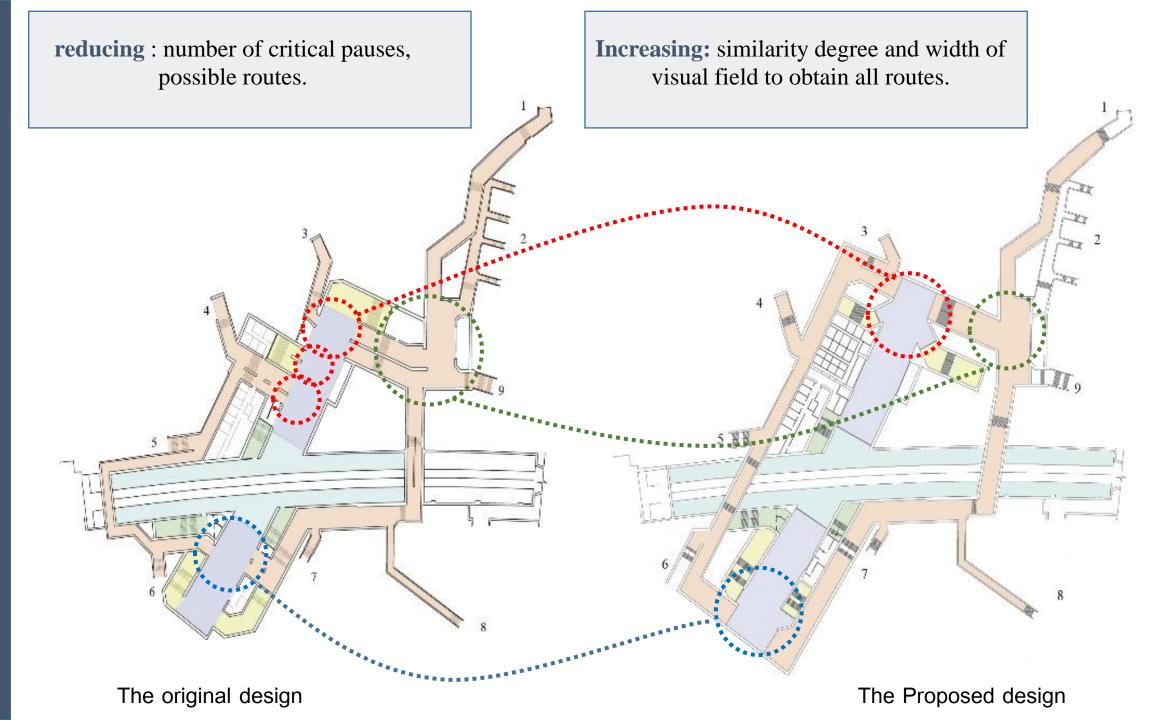
through vision graph: the longer lines of vision



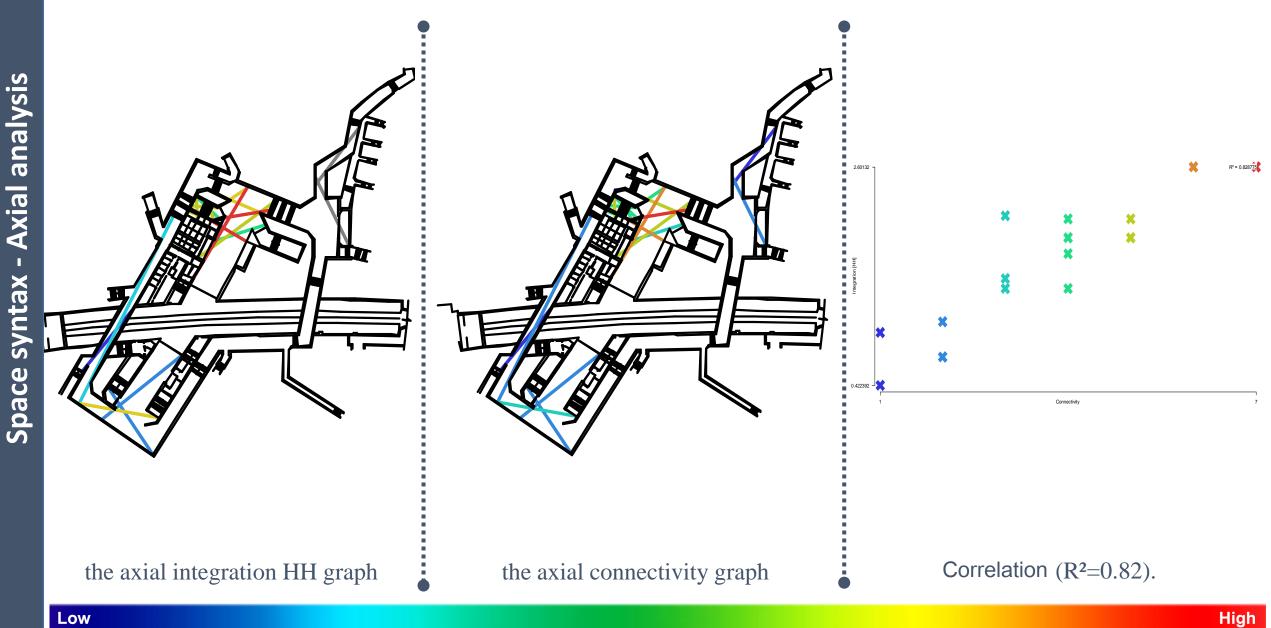
## **Determining critical spaces**

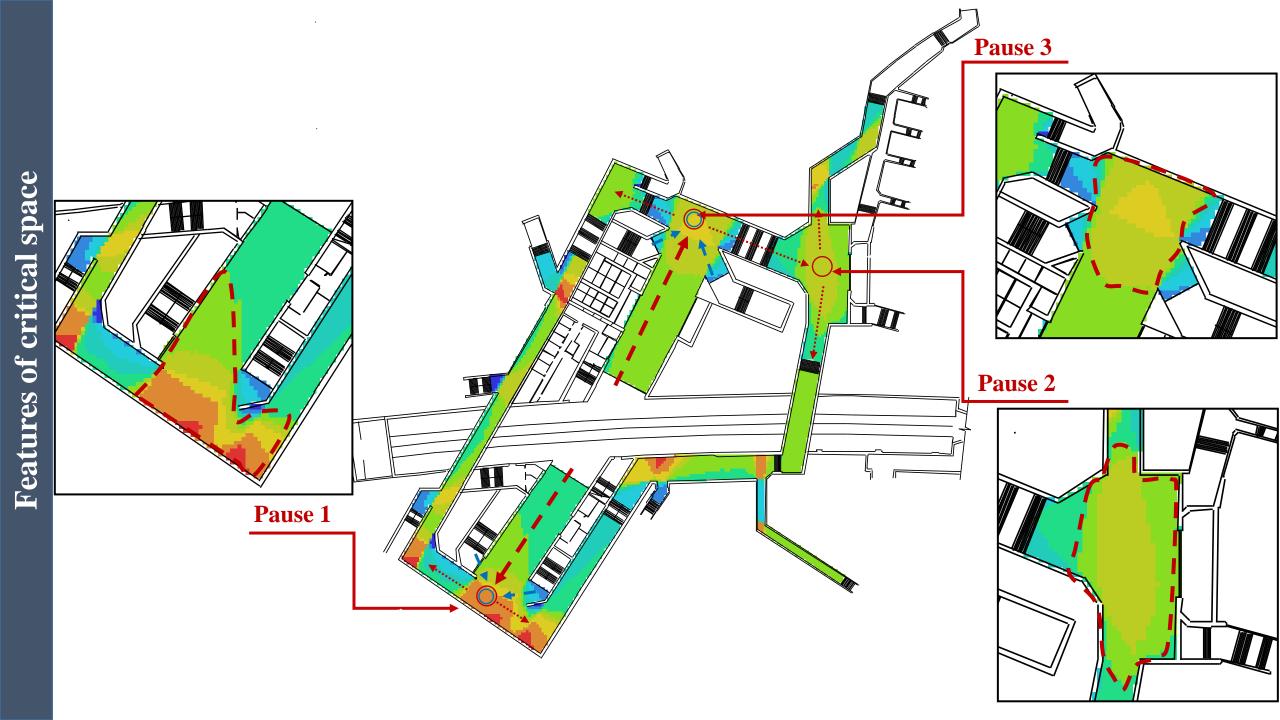






## **Intelligibility degree**





- Achieving extremely complicated or eligible circulation system, is mainly about how you control and design critical zones and horizontal routes.
- Critical zones could be identified as pauses that discontinues movement sequence, which normally present in case of increasing possible routes and creating difficulties in mental map representation.
- As proposed by this study two main types of paths could be identified, the sequential paths which could guide users flow, and multi possibilities paths which enhance space interactively. Thus, in such a functional buildings sequential paths have the priority on the multi possibilities paths.
- Structure elements should be designed with respect to spatial configuration to avoid production of additional routes. if its necessary, its preferred to be set in the middle.
- Spatial configuration and its role in directing movement affect users flow more than routes width.
- Signage system is not always the suitable solution, especially in case of illiteracy.
- Well connecting of urban context with indoor environments is a challenge, Providing various access is not the anchor, especially for departing, but it's mainly about the ease of reaching destinations by confirming the importance of increasing visual access and symmetry degree, and decreasing number of turns and distance to the target.

## THANK YOU ...